

Summer Series 2024/2025

5-a-side Football Rules and Information



Dates: Start Date/End Date: Friday 25th October 2024** - Friday 21st March 2025
Summer/Xmas break: Final games for term 4 - Friday 13th December 2024
Re-start Term 1 2025: Friday 31 January 2025.

Location: Ian Galloway Park, Wilton

Normal football rules apply except as outlined below:

Game Times:

Youngest teams (5yr old's) play first, games run from 3.45pm at 30 minute intervals. Games are 2 X 13-minute halves, 1 min half time & 3 min at game change. After each round of games, the prize-giving will take place at the administration area.

Grading Games:

The first three rounds of the competition are grading games and no points are awarded. Placement of teams for the competition is decided from the scores of these three games.

After each grading round the teams will be re-assessed and may be moved into another group. Each week the draw for the next grading round will be published online and on our Facebook page - <https://www.facebook.com/KellySportsWellington/>

Competition Draw & Points:

After grading rounds are completed, the draw and points tables will be updated, check the competition homepage plus also our Facebook page or the **Game Day App** to find the draw. *(If any changes are made to the draw after it has been posted online your team will be notified by email.*

Points: Win = **3 points**, Draw = **2 points**, Loss = **1 point**, Default = **Lose 1 point**.

Bye given by Kelly Sports = **2 points**.

BYES:

A BYE will only be issued in the event of odd numbers in a grade - i.e where Kelly Sports give a team a BYE.

Teams can no longer request a BYE. If your team is struggling for numbers please contact us asap to see if we can arrange a "work around" - the last thing we want to happen is for a team to default.

DEFAULTS

Defaults cause significant disruption to the competition and result in other teams who are willing to play not having a game.

A \$50 Default fee applies, the team who defaulted will also lose a point.

Registration:

Teams must register at the administration area each week at least 10 mins before they are due to start. This enables us to keep the games to time.

8 is the maximum number of players per squad:

If members of your original squad are unavailable, please ensure the replacements are of a similar age and ability as the team, or younger. Ring-ins are not allowed for play-offs or finals.

Prize Giving MVP (most valuable player):

Ribbons and certificates will be awarded to one player from each team each week, the team manager needs to provide a nomination to the referee at the end of their game, the teams then meet at the administration area (Kelly Sports Ute) for the presentation.

Clothing/Jewellery:

Sport appropriate clothing must be worn, i.e., track pants, shorts, t-shirts, jerseys. Please note, Ian Galloway Park can get very cold in the wind so layers are essential – bibs will be worn over all other clothes unless teams are wearing an easily recognizable strip/team shirt. Jewellery will need to be removed/covered when asked by the referee for health and safety reasons.

Cancellation:

We look for every reason to play whenever we can – please assume your game is on unless otherwise notified.

We will notify you if it is cancelled via:

- Facebook: <https://www.facebook.com/KellySportsWellington/>
- Email: Each team manager will receive an email as soon as the decision is made.
- Phone: The Cancellation Hotline will be updated with status from 1pm every Friday (04 972 7201) - to avoid overload please can only the team manager from each team ring and then pass the information on.

Finals:

At the end of the regular season the last two rounds will be play-offs with the top 4 in each division competing. All other teams will still play.

Division winners receive trophies, Division runners up receive medals

Parking:

We work hard to ensure there is a good relationship with the Wgtn City Council, please park and drive thoughtfully, there are a lot of children on and around the ground each night.

The gates to the grass must be left clear in case an ambulance needs access.

Expected Behaviour:

We expect all players, managers, and spectators to behave in a positive & supportive manner. This is a social competition, with a big emphasis on kids having fun together. Any negative or abusive behaviour (players, managers or spectators) will not be tolerated. Teams or individuals who behave inappropriately will have points deducted and/or be asked to leave the event and if there is a repeat offence, the team will be banned for the remaining part of the season.

Disputes of any sort need to be directed to the event manager in the first instance

Shaking Hands:

We encourage good sporting behaviour at all times. Shaking hands with the opposition at the end of the game is expected regardless of the result.

Substitutions:

Rolling Subs. The substituted player must leave the field prior to the substitute coming on.

Goal Keepers:

· Goalkeeper position may change when the goalkeeper is not in possession of the ball and the referee has been advised.

· May only handle the ball if the ball is:

- · Inside the goal box and
- · Last touched by an opposing player.
- · Not intentionally passed back by a team member (except with a header).
- · Must restart the game within 6 seconds of picking up the ball

Ball Played out by the Keeper:

When the ball is played out by the goalkeeper, the ball must make contact with a player or the ground before crossing the halfway line, or a free kick is awarded at the halfway point where the ball crossed the line. Opposition players must move back to behind the halfway line when the goalkeeper has possession of the ball. The goalkeeper can choose to wait for the opposition team to be behind the halfway line or release the ball earlier if they wish.

Ball out of Play:

The ball is out of play when the whole of the ball has crossed the line. Play is restarted with a goal kick or corner when the ball is out behind the goal or by a kick in from the sideline. A goal cannot be scored directly from the sideline kick in. Play must be restarted within 6 seconds of

the ball being available to restart play. Throw-ins are not allowed.

Scoring a Goal:

A goal cannot be scored from anywhere in your own half or from a sideline kick in.

Tackling: NO slide tackles:

Any tackles from behind where contact is made with a player, will be considered dangerous.

Free Kicks:

All free kicks are direct. Opposing players must be 3 metres from the ball. Every 6th Free Kick awarded against the offending team will result in a penalty awarded to the opposition.

Penalties:

A penalty is taken from the edge of the penalty area and on the referee's signal. On the referee's signal to proceed, the Goalkeeper must be positioned on the goal line. Once the penalty taker has begun to approach the ball, they must not stop and restart and the goalkeeper may move in any direction.

Penalty Shoot Out:

Sudden death penalty shoot outs will be used in the semi and finals rounds if the score is level at the end of the game. There is no minimum number of penalties to be taken; the first team to go ahead on penalties will win.

General Rules:

For all restarts, opposing players must be 3 meters from the ball. The ball may travel in any direction from the kickoff. Advantage will be played where possible. Any player deemed by the referee unfit to play shall not be allowed to play.

Referees:

Referees interpretations and decisions are final, any disagreements should be taken straight to the Kelly Sports staff at the administration/prizegiving area .

Playing Gear:

Sports shoes, moulded soccer boots or touch shoes. Shin pads are compulsory. Team strips/t-shirt uniforms are encouraged but are not compulsory as bibs are available.

Any Questions: Contact Kelly Sports on 04 972 7201 or email summerseries@kellysports.co.nz

Our main objective is that everyone enjoys Summer Series football!